#### Introduction

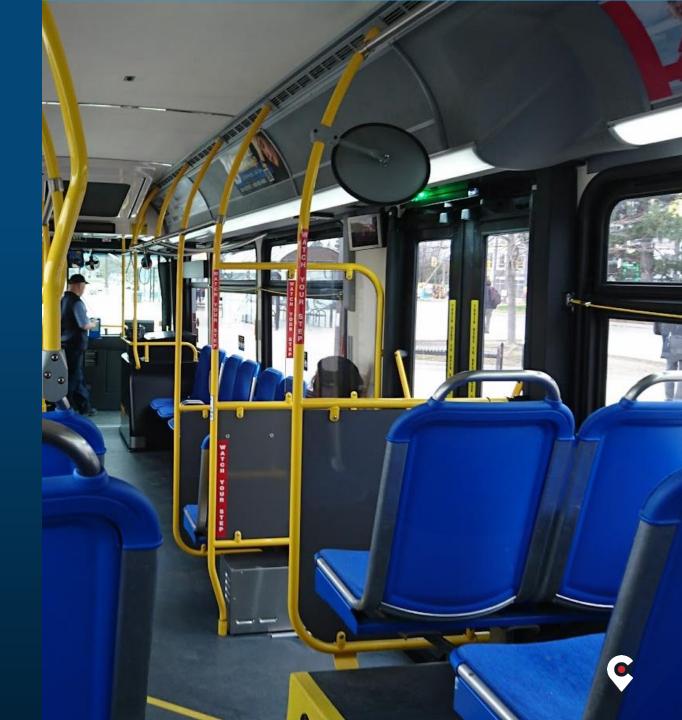
# Agenda

1. Defining Opportunities
2. Common Use Cases
3. Planning a Service
4. Simulation and Iteration
5. Building the Case for Microtransit
6. The Here-Future of Microtransit

# Defining Opportunities

- 1. From Regional to Local
- 2. Targeting the Pain Points
- 3. Pilot Projects

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Defining Opportunities

# From Regional to Local, Urban to Rural, Big to Small

Planning Level	Example Opportunities
Provincial/State	Improving Rural Transit
Regional Plans	FM/LM to Regional Services
TMPs or Network Plans	Gaps and Underperforming Routes
Secondary Plans	Interim Transit Service for a new community
Site Plans/Traffic Impact Study	TDM, Parking Reductions



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Defining Opportunities

### Targeting the Pain Points

Across the industry, agencies big and small face a wide range of challenges and are wondering how Microtransit can help address them. This is what we are hearing:



Deliver a more equitable system



Improve travel times and frequency



Become more cost efficient



Improve reliability



Improve accessibility



Communicate better with passengers



Collect useful data for decision making



Engage a larger market



Serve new areas



Driver or vehicle shortages

# Defining Opportunities Pilot Projects

Pilots are a great way to test the viability of a service in a specific context.

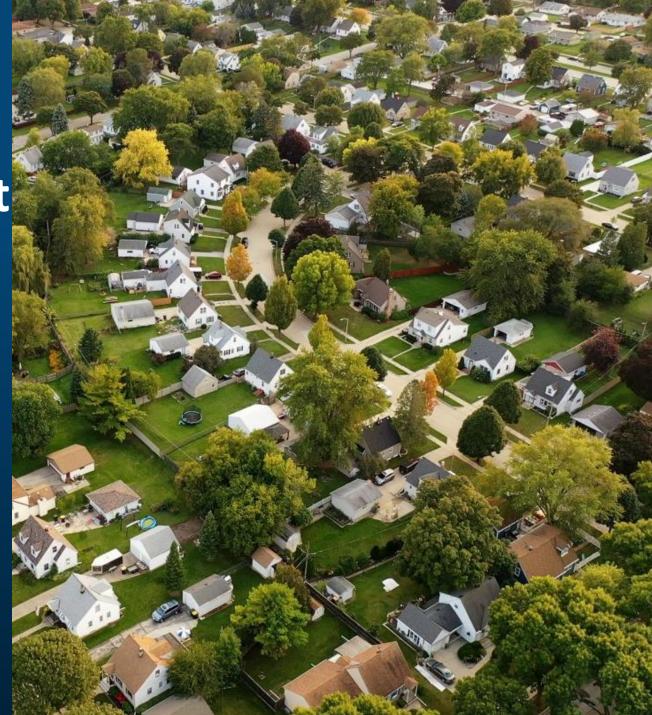
#### Some important things to consider:

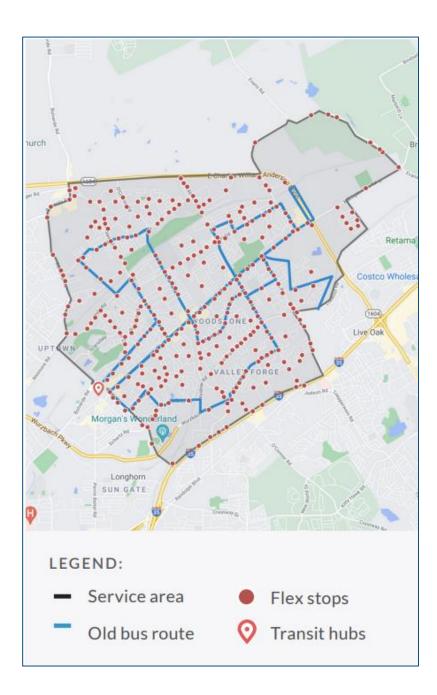
- Planning, Benchmarking, Case Studies
- Community Engagement (before, during after)
- Engagement with Industry
- Understand the baseline
- Allow a sufficient timeline
- Achievable, measurable objectives



# **Common Microtransit Use Cases**

- 1. New Service Areas
- 2. Replacing Underperforming Routes
- 3. Modernizing Legacy Systems
- 4. Commingling





# Underperforming Fixed Routes San Antonio

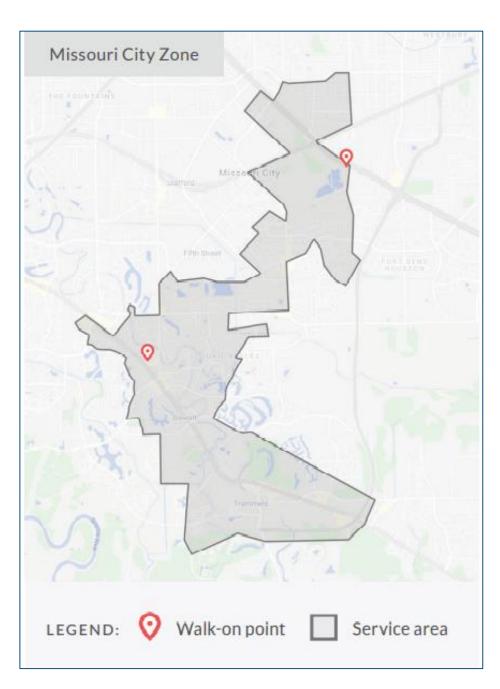
#### **The Problem**

This region's three fixed-routes were inconvenient, hard to access, and expensive to operate.

#### **The Solution**

The buses were replaced with microtransit. providing stop-to-stop service, using the previous fixed route stops and a number of new virtual stops.





### Modernizing Legacy Systems Houston

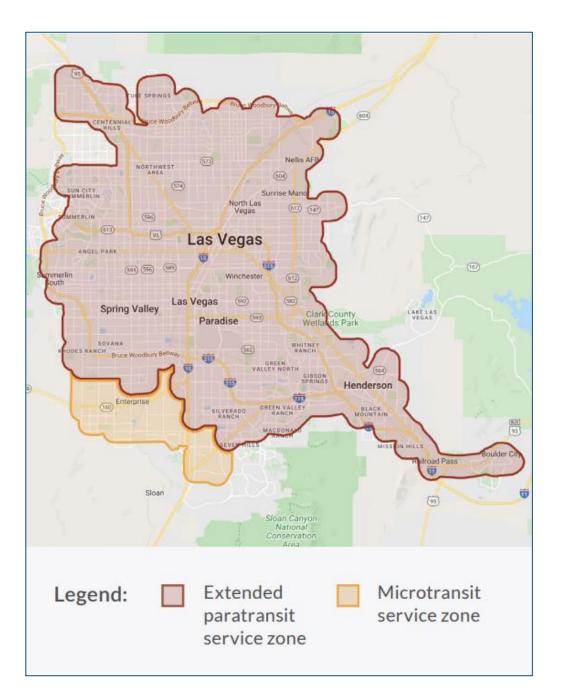
#### **The Problem**

Legacy dial-a-ride software with inefficient manual booking and scheduling required passengers to book trips in advance through the call center.

#### **The Solution**

Door-to-door microtransit service within the zone, including two walk-on points. The service uses two 16 passenger cutaways and seven 5 passenger vans.





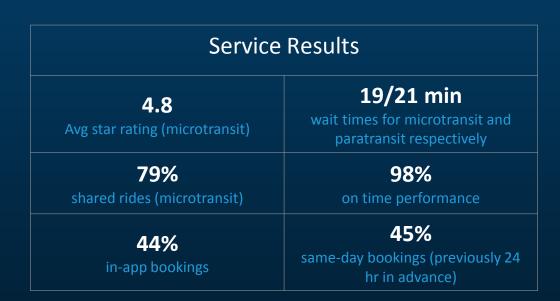
### Commingling Las Vegas

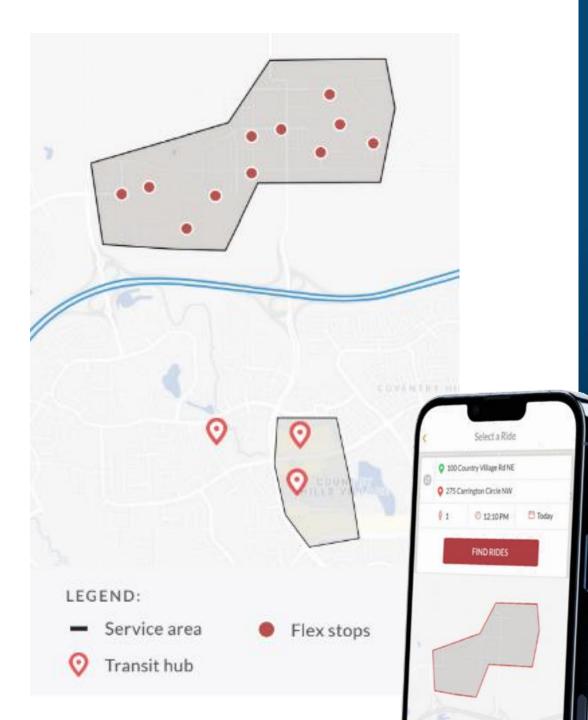
#### The Problem

An area of the city with no transit service and a legacy paratransit booking and dispatch system.

#### **The Solution**

Commingled service, offering door-to-door service to paratransit customers in the paratransit service zone and both microtransit and paratransit in the microtransit service zone, using the same service.





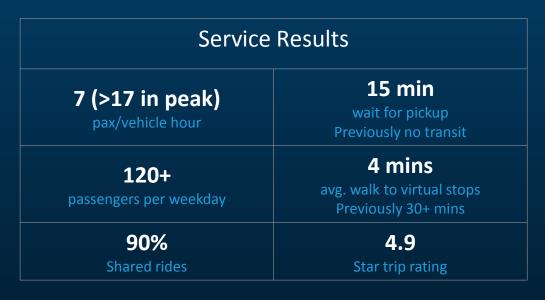
# New Service Areas

#### **The Problem**

This newly developed neighborhood (approx. 2 square miles) had no existing transit and residents had limited first-mile last-mile access to the nearby transit hub.

#### **The Solution**

Served efficiently by two 12-seater vehicles, this program collects passengers at virtual stops and connects them to a transit hub 3-4 km away.



# **Planning a Service**

- 1. Balancing Priorities
- 2. Rider Flexibility vs Efficiency
- 3. Considerations
- 4. Setting and Measuring Targets/Objectives

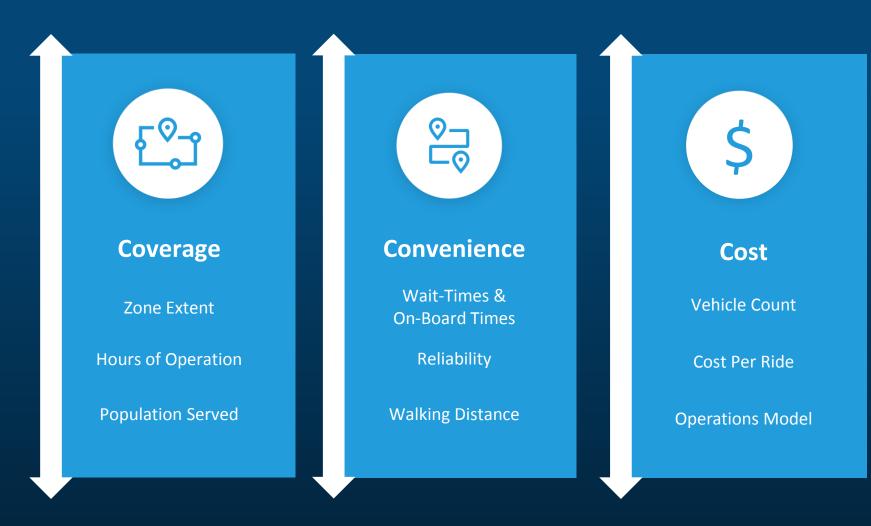


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## **Balancing Priorities**

Focusing on any one of the priorities comes with tradeoffs in the other priorities.

The objectives and constraints you have for your microtransit project dictate the focus areas.



# Rider Flexibility vs Efficiency

Door-to-door Travel between any address



Flexibility

Efficiency



Travel between any stop



Flexibility

Efficiency

#### Stop-to-hubs

Multiple connection points



Flexibility

Efficiency

#### **Stop-to-hub** One connection point



Flexibility

Efficiency

# Rider Flexibility vs Efficiency

#### **General Rider: Stop-to-stop**

Travel between any stop



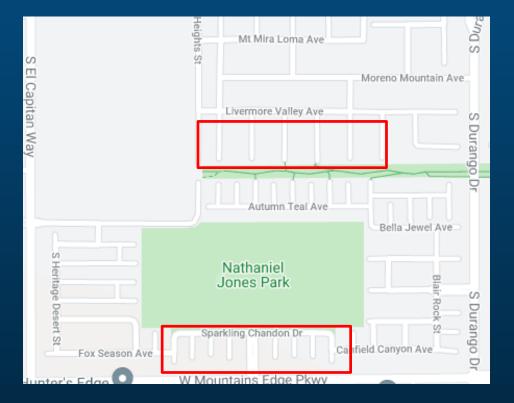
#### Approved Eligible Passengers: Door-to-door

Travel between any address



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# Consideration: Road Network



Many dead-end streets requiring U-turns/multi-point turn.

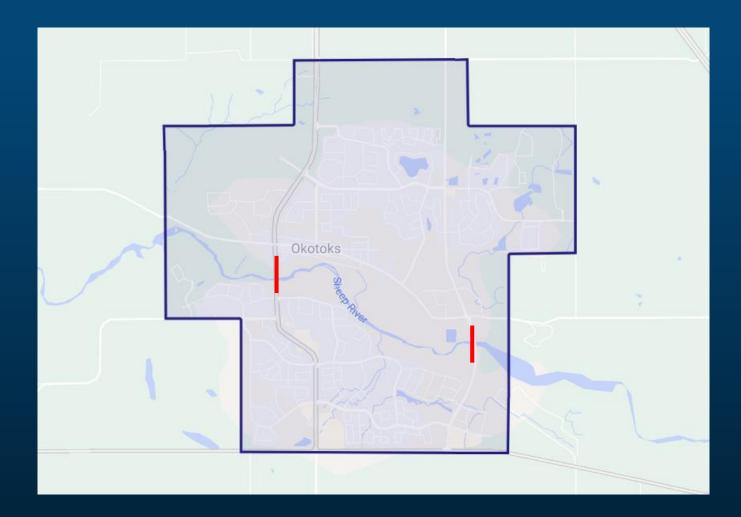
Only way in and out of neighborhood W Gomer Rd River Egypt Meadows Ave Trade( Base Camp Ave High Alpine St Base Camp Ave (f) Brianna Cheerful Ave Glimmer Glass Ave

> Isolated road networks. 1 way in, 1 way out. Backtracking required.

# Consideration: Road Network

#### **Natural Barriers**

Impacts wait-times, on-board times, supportable ridership.



Understanding **Where** and **When** travel will take place

# Where: Demand Profile

#### **Data Sources:**

- Aggregate ridership of fixed routes in area
- Stop level ridership
- Ridership surveys

#### If Unknown:

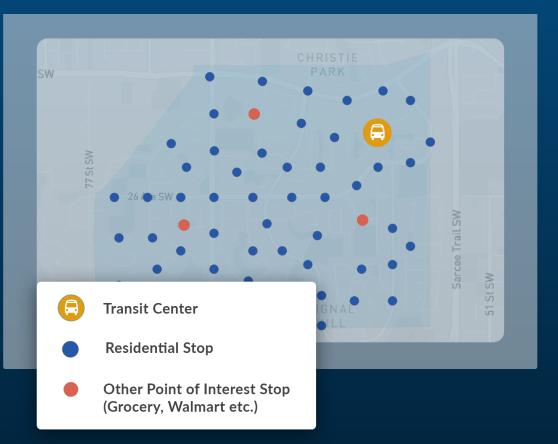
- Assumptions
- Create a few scenarios
- Important to get buy-in in either case

#### **Stop Level Ridership**

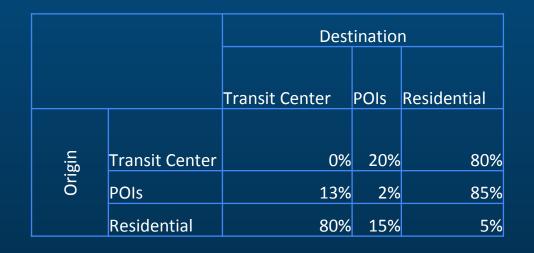


### Where: Travel Patterns

#### Sample stop network with main trip generators



#### **Origin/Destination matrix for this zone**

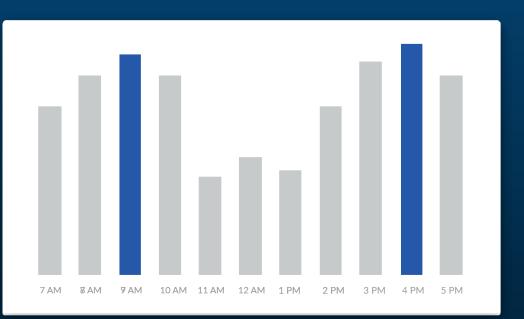


### When: Peak Periods

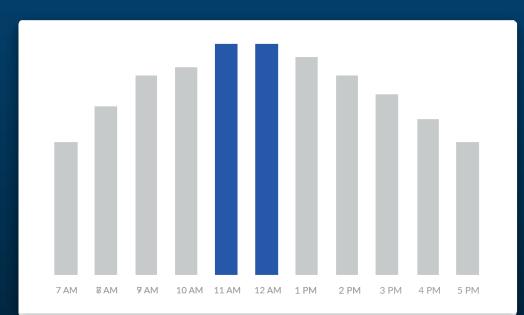
How many vehicles required at peak?

Considerations: desired service levels, budget, the road network, traffic patterns, shift rules, breaks etc...

#### Typical Weekday Peak



#### **Typical Weekend Peak**



# Setting and Measuring Objectives



### Coverage

<b>Objective/Service</b> Target	KPI/Metric	Considerations
Service Window	Days and Times that the service is available	Microtransit for Off-peak or outside service hours (E.g. Guelph)
Projected Demand	Trips/day	<ul> <li>Local Geography (Density, Street Network)</li> <li>Existing transit service</li> <li>Demographics</li> </ul>
Zone Size and Extent	Total Area Population/Employment Major trip generators	<ul> <li>Local trip patterns</li> <li>Inclusion of both trip generators and attractors</li> <li>Geographic constraints/road network</li> </ul>

# Setting and Measuring Objectives



### Convenience

<b>Objective/Service</b> Target	KPI/Metric	Considerations	
Wait Time	Average duration between time of ride request and time of pick-up	<ul> <li>Improvement on existing headways</li> <li>Improvement on existing travel times</li> <li>Travel time ratio to a direct driving trip</li> <li>These targets have impacts on other objectives</li> </ul>	
On-Board Time	Average ride duration (from pick-up to drop-off)		
Walk Distance	Average walk distance to a stop or stop density (stops/area)	<ul> <li>Climate conditions,</li> <li>Quality of pedestrian infrastructure</li> <li>Abilities of riders.</li> <li>Road network</li> <li>Existing stop network and infrastructure</li> <li>Accessibility and safety</li> </ul>	
Failed Searches	% of searches that return a failure message % of users that experience a failure message	<ul><li>Important for reliability</li><li>Trip Types</li></ul>	
On-time Performance	% of rides that arrive beyond the committed arrival time	<ul> <li>Rider Expectations/Trust in the system</li> <li>Transfers to fixed route/other services</li> </ul>	

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# Setting and Measuring Objectives



Objective/Service Target	KPI/Metric	Considerations
Capital and Operating Costs	Operating Cost per Passenger Trip	<ul> <li>Budget</li> <li>Right Sizing</li> <li>EVs</li> <li>Threshold of Microtransit</li> <li>Use of existing drivers/vehicles or contracting</li> <li>Replacement service, additional service, new service</li> </ul>
Productivity	Passengers/veh/hr (PVH)	<ul> <li>Service Model</li> <li>Flexibility of other obecitives (on-time performance, on-board times)</li> </ul>

# Simulation and Iteration

1. Simulation Engine

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- 2. Simulation Process
- 3. Operating Levers

Product Spotlight

# RideCo's Simulation Engine

Simulates entire service (all pick-ups and dropoffs) in real time, accounting for vehicle speeds, boarding/alighting times, service parameters, real-time traffic and routing

Outputs a long list of KPIs, service statistics

### **Simulation Process**

#### Simulate

- Setting up the service targets and parameters
- Testing the threshold of the system using the established service targets

#### Evaluate

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- Failed Ride Occurrence
- Average wait time
- Average on-board time
- Average walk distance

#### Iterate

 Make adjustments to service parameter, priorities and/or operating levers

# **Operating Levers that Impact Performance**

The system has dozens of variables that are commonly adjusted. Here are a few:

Lever	Explanation
Route Deviation	How far a vehicle will deviate from the most direct route
Trip assignment based on Vehicle Operating Cost	If the fleet has different vehicle types, the system can optimize for cost efficiency. E.g. Only send the smaller vehicles to the peripheral areas
On Board Time	On-board time relative to the direct trip (driving) travel time.
Boarding/Alighting Delays	Understanding the average boarding/alighting time, including the diversity of accessibility needs of the passengers in a zone
No-show Threshold	Number of seconds the system will ask the driver to wait at a pick-up location for a passenger to show up
Trip Negotiation Window	If the system can not accommodate a specific ride request, it will offer alternative trips at different times. This lever tells the system how far to look into the future or the past from the requested time
Shift end Policy	Flexibility on shift end location and time
Booking Policy	Priorities between passenger groups



The algorithm can be tuned to the specific context.

# Building a Case for Microtransit

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- 1. Communicating Benefits at a Societal Level
- 2. Communicating Benefits at a Personal level



#### Communicating Benefits at a Societal Level Business Case Metrics



#### **Policy Alignment**

- Equity
- Sustainability
- Accessibility
- Safety
- Economic Development
- Tourism



#### **Economic/Environmental**

- GHGs Reduction
- VKT/VMT Reduction
- Travel Time Savings
- Access to jobs



#### **Deliverability/Operations**

- Risk
- Scalability
- Implementability



#### Financial

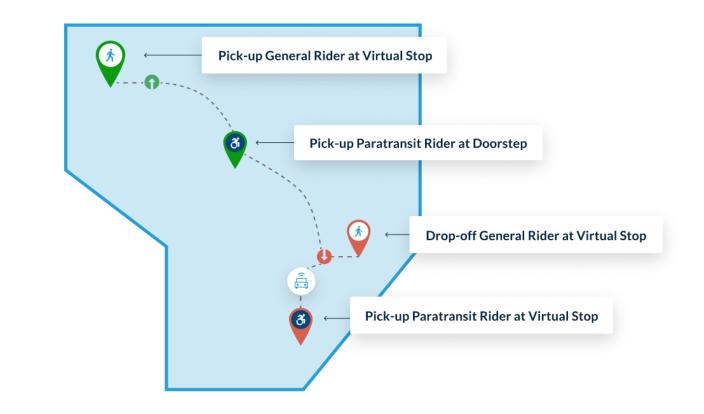
- Reduced OPEX
- Reduced CAPEX
- Increased Ridership

# Ommingling

With a single vehicle fleet, we will carry both microtransit and paratransit riders. We will pick up and drop off microtransit riders at virtual stops and paratransit riders at doorsteps.

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- Single Vehicle Fleet
- Doorstep Service (Paratransit Passengers)
- Stop-to-stop Service (General Passenger )
- Varying Trip Windows
- Optimized Seating Configuration
- Varying fares, payment types and funding sources



## Improved Passenger Experience



#### **Booking Convenience**

Passengers can book through the app themselves are call in to book

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#### **Standing Orders**

Riders with repeat appointments (e.g. dialysis) get guaranteed bookings for their trips before other users can book



#### Improved Ride Tracking

Passengers can track their own rides through the passenger app as well get messages to their phones with ride updates



#### **Accessible Applications**

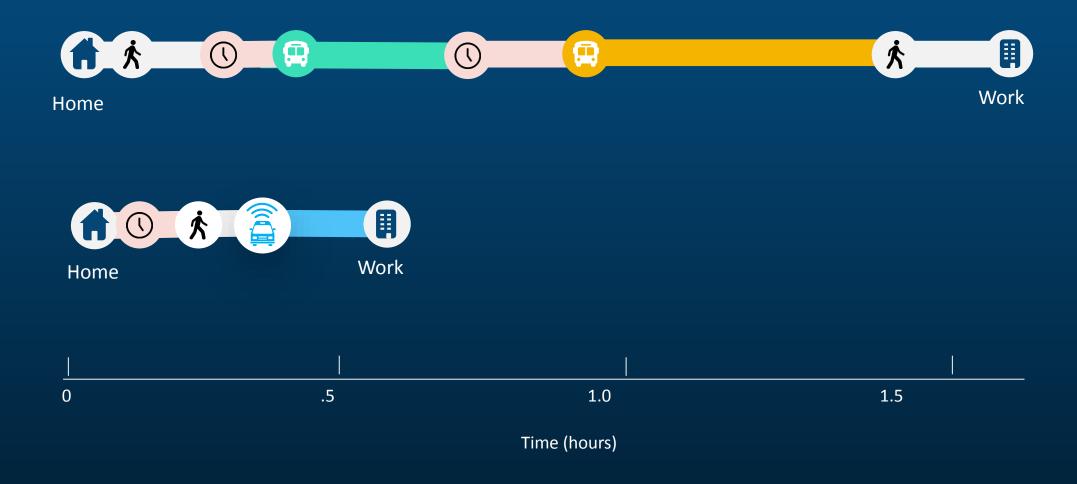
The RideCo platform is WCAG 2.0 AA compliant so all users can access the application and use it as required

Communicating Benefits at a Personal Level

# Equity. Giving time back to **people** that need it.

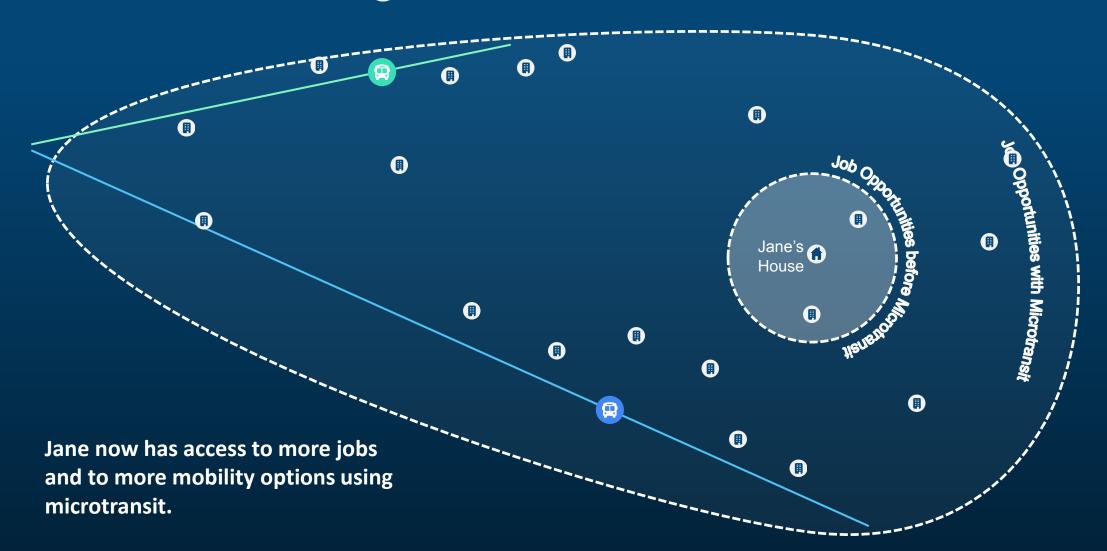
Jo spent 3 hours/day getting to and from work.

Now they spend 1 hour/day using microtransit.



### Equity. Connecting **people** to more opportunities.

Jane couldn't apply to the jobs ) Ishe wanted to because she didn't have a way to get there.



# The Here-Future of Microtransit

1. Seamless Multimodal

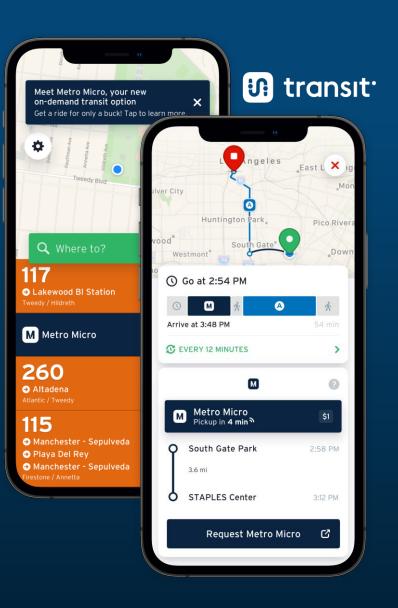
- 2. Battery Electric Vehicles
- 3. Autonomous Vehicles

"We always overestimate the change that will occur in the next two years and underestimate the change that will occur in the next ten" – Bill Gates



### The Here-Future of Microtransit Seamless Multimodal

- The vision is being realized
- Considerable advancement in past couple years
- GOFS working group



Thank You

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